

# Routing scalability

## Summary of WP1 of the FI program

# WP1: Routing scalability activities

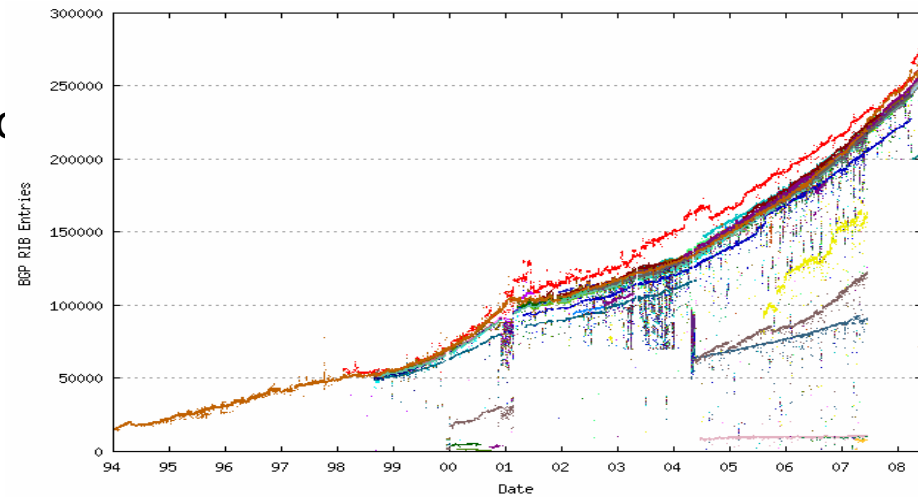
- Background:
  - The complexity of the Internet routing system increases faster than the Internet itself is growing.
    - Routing the size growth: multi-homing and IPv4 depletion
    - The original design criteria of the routing machinery not meeting the future needs
    - IRTF/IETF activities in the area
  - Research question for the WP1 of FI Program:
    - How would the routing system of the Future Internet servicing several billions of mobile users running real time applications look like?

# Scaling of the routing and addressing system

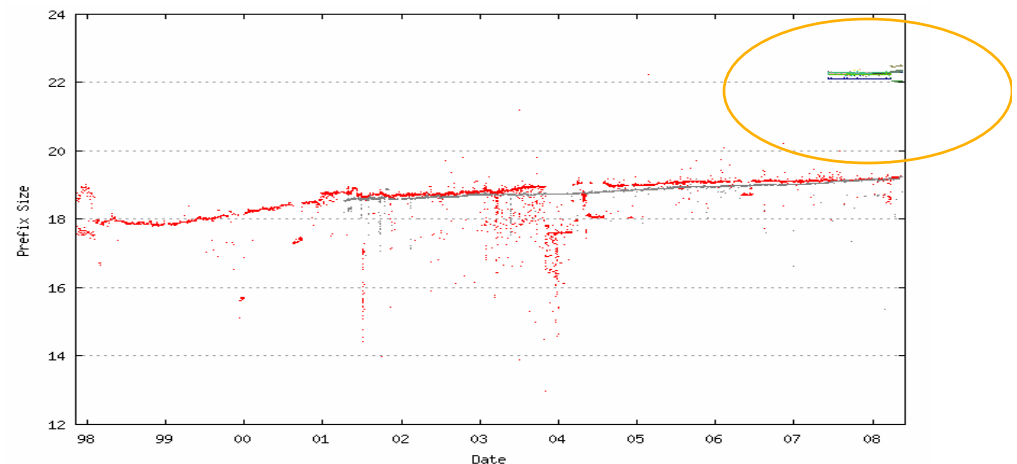
Old problem becoming acute:

- IAB Workshop on Routing & Addressing, Oct 2006 resulting into RAWS report
- Triggered IRTF/ RRG work with active participation of major players. (Not only universities)
- RAWS report statements
  - Multihoming,
  - Traffic engineering,
  - Non-aggregatable address allocations
  - Business events such as mergers and acquisition
- De-aggregation leads to an increased number of BGP UPDATE messages injected into the DFZ

FIB size



Average prefix size

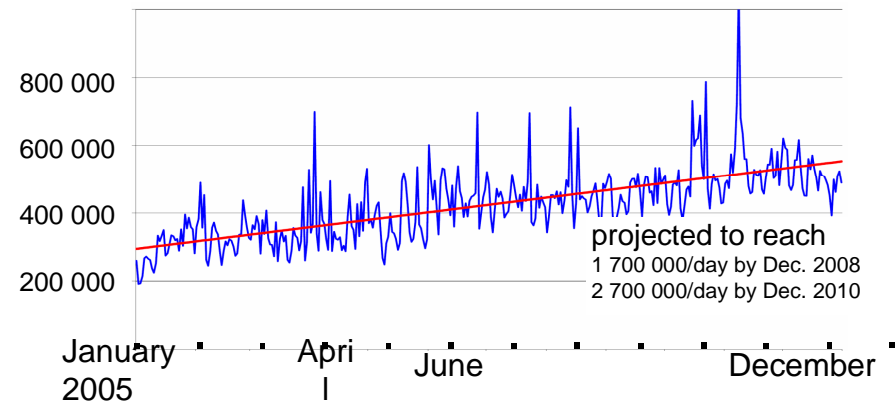


Source: Geoff Huston, <http://www.potaroo.net/>



# Why is this an issue?

- Table sizes grow 2 \* faster than the real growth
- IPv6 will accelerate the growth
- Frequent BGP routing table updates cause service disruptions noticeable to VoIP/SIP
- Cost of an announced prefix in DFZ \$6200 per year (ref. B. Herring)
- Utility function:



IPv4 BGP updates per day in 2005

**update rate \* size of the table**



# WP1 activities

- Activity 1.1 Routing problem validation
- Activity 1.2 Indirection layer
- Activity 1.3 Address aggregation and the Mapping system
- Activity 1.4 Routing in the Network of Future



# Activity 1.1 – Routing problem validation

## Task 1: Survey of current routing methodologies

- Collecting the observed real-life routing problems and the remedies used for them (e.g., route flapping – route flap damping)
- Understanding the theoretical limitations of various routing methodologies (e.g., instabilities of link-state protocols, BGP rule-set convergence)
- Studying unused routing features and why they are avoided (stability, scalability etc. issues)
- Identifying missing or suboptimal functions in current systems (e.g., inter-domain routing information exchange, QoS routing)
- Understanding how business needs and models relate to interdomain routing requirements and how adequate current solutions are for that



# *Activity 1.1 – Routing problem validation (cont.)*

## **Task 2:** Definition of common criteria for evaluating routing and addressing systems

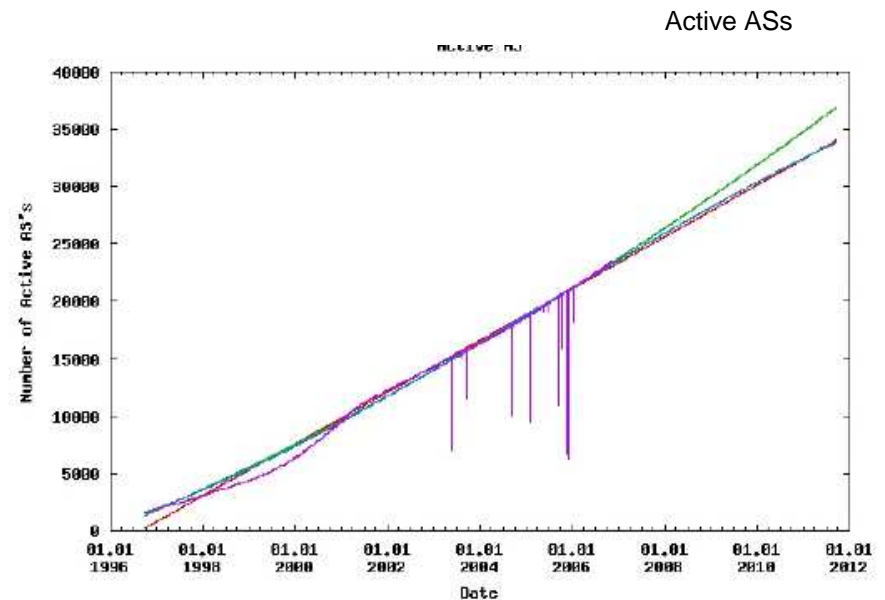
- Defining evaluation criteria (e.g., functions, scalability, reactivity, stability, technical feasibility)
- Creating a common framework for designing test cases

## **Task3:** Routing system service support

- Studying what kind support is required by various VPN technologies
- Secure routing and other overlay issues
- Interactions between routing layer and various L2/L2.5 connection oriented and connectionless schemes

# Some Routing problem constraints

- Currently some 250 k + advertised prefixes in the Default Free Zone (DFZ)
- Internet topology is becoming flatter
  - AS:s becoming more connected
  - Average AS-hop distance (is btw 3.1 – 3.7) grows slowly
  - Max AS path length 13 based on routing policies
- Big content providers running their of WANs bypassing Tier1s

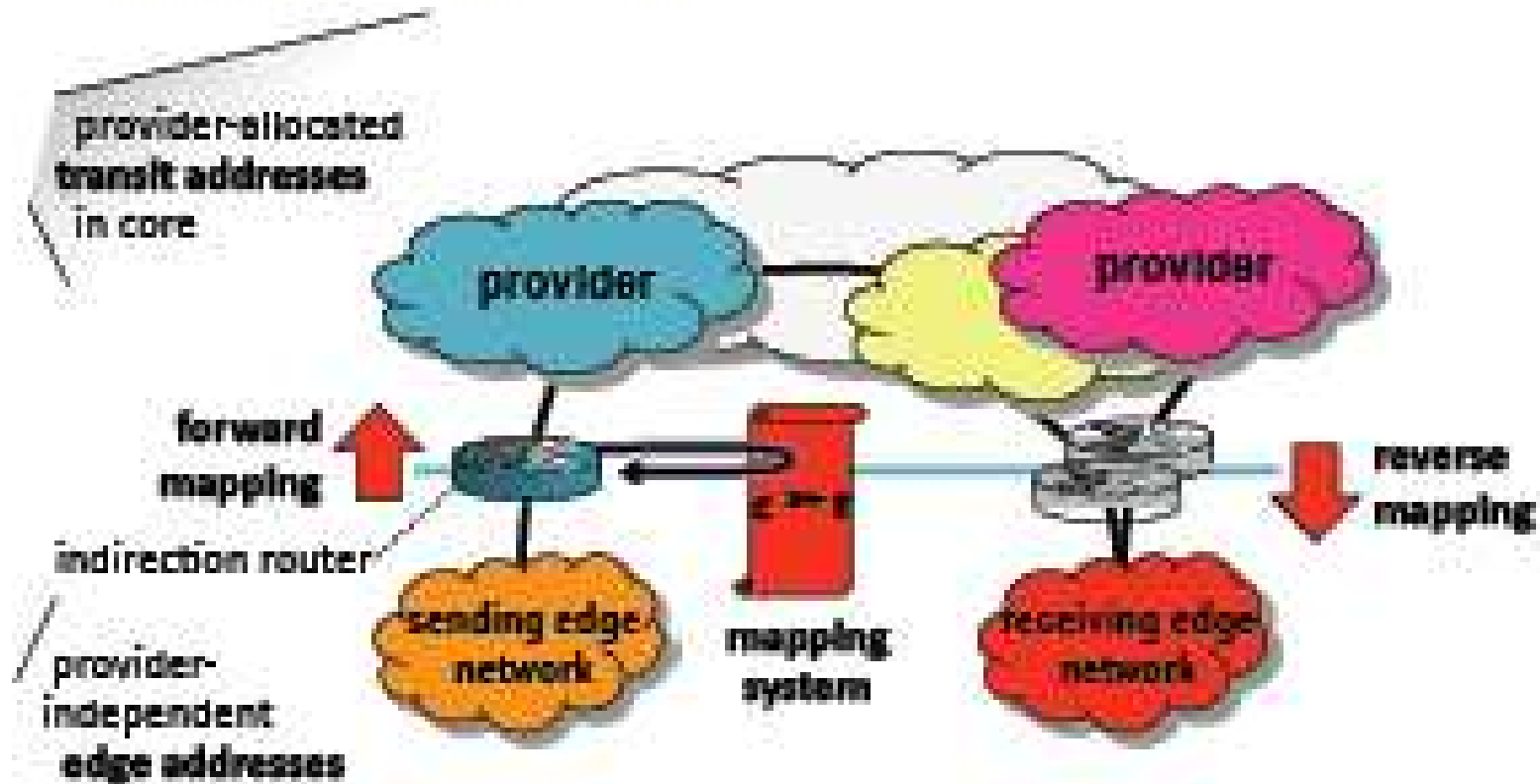


## *Activity 1.2 - Indirection layer*

- Increase the flexibility of the routing system in a scalable manner, facilitating provider independency and traffic-engineering-compatible multi-homing
- Solutions will be based on a separation of the currently overloaded functions of IP addresses as host identifiers and packet-forwarding directives.
- Contribute solutions to the Internet Research and Engineering Task Forces (IRTF, IETF), and back up the solutions with prototypes.



# Address Indirection



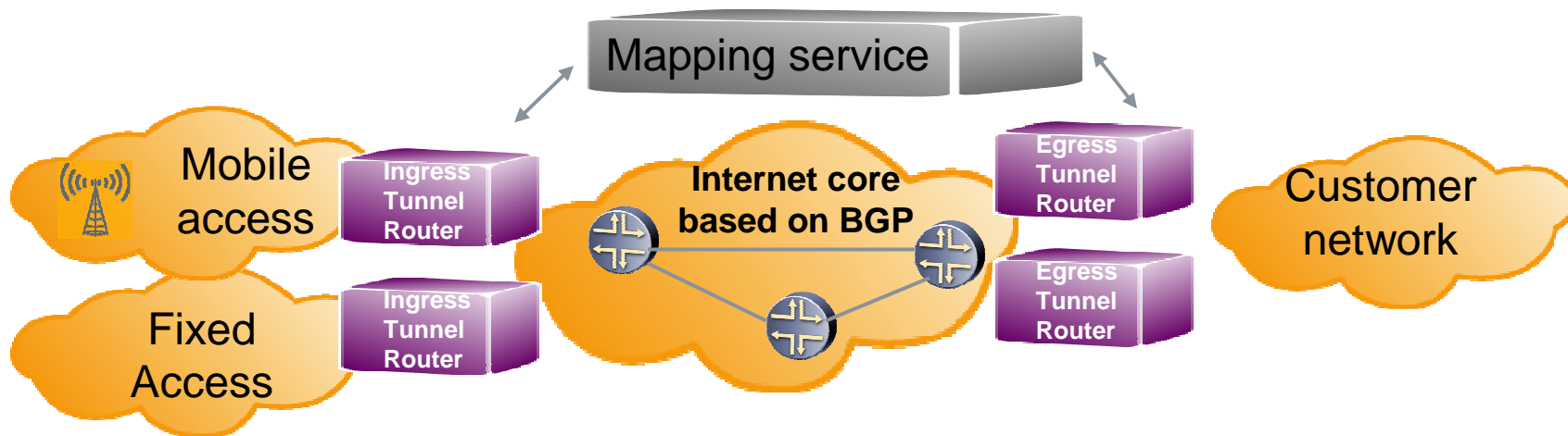
- decouples addressing at edge from Internet core
- global mapping system for remote edge addresses

Source: C. Vogt/Ericsson



# Indirection by tunneling - LISP

- Ingress Tunnel Router
  - Encapsulates
  - Caches Mapping information
  - Located in Customer network
- Egress Tunnel Router
  - Decapsulates, advertises EID -> RLOC bindings to the mapping service
- End point and locator address spaces are bound together with mapping infrastructure



# Host based Multi-homing approach

- Use of DNS “hints” and SCTP to deal with multi-homing
- FQND has several A and/or AAAA records
- Applications should try to initiate connections to more than one address
- No need for Provider Independent Addressing (eliminates PI need)

## *Activity 1.3 - Address aggregation and Mapping Systems*

- Create new ways of aggregating routing information possibly with an evolution path from the current prefix and BGP based system
- Study Mapping System alternatives:
  - Push: full mappings are pushed (similar to BGP routing table distribution)
  - Pull, Hybrid Push-Pull
  - DNS
  - DHT
- Impact of peering relationships between the IPS and roaming agreements that are the basis for GRX and IPX



# WP 1.4: Routing in the Network of Future

Task 1: Routing in power-law random graphs.

Power-law random graphs have no built-in structure like hierarchy, but an architecture with a 'softly hierarchical core' and  $\log\log N$  distances emerges spontaneously. These features make them relevant for Future Internet routing studies: a routing scheme that works on this topology will almost certainly work on the future Internet as well.

'Compact routing' provides a starting point.

The work in this task focuses on identifying possible routing schemes and characterizing their performance and robustness.

## References:

*Norros, Reittu*: Network models with a 'soft hierarchy': a random graph construction with  $\log\log$  scalability. *IEEE Network* 22:2, 2008.

*Krioukov, Fall, Yang*: Compact routing on Internet-like graphs. *Infocom* 2004.



# *WP 1.4: Routing in the Network of Future*

## Task 2: Scalable wire-speed routing

The objective is to create comprehensive understanding of routing in future networks and to study, develop and analyze alternative wire-speed routing and forwarding mechanisms. The emphasis is on layer 2 mechanisms complemented with layer 3 functionality.

# People involved in WP1

- Kari Seppänen
  - Jari Arkko
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